

Qt for MCUs

Code Once. Deploy Everywhere.

www.qt.io



What is Qt?

- > C++ based cross-platform application framework
- Provides a suite of libraries (over 70) and design and developer tools - <u>https://www.qt.io/features</u>
- Popular as GUI framework for embedded Linux systems
 - > Available for various popular MPUs from NXP, Renesas, ST, Nvidia, Intel
- Now also available for MCUs

DEVELOPEX Source: DevelopEX Blog

DevelopEX Blog Why Qt for UI Development?

Qt is de-facto the most suitable framework for the commercial application of a cross-platform GUI library available for C++, Python, Go, Haskell and some other languages.

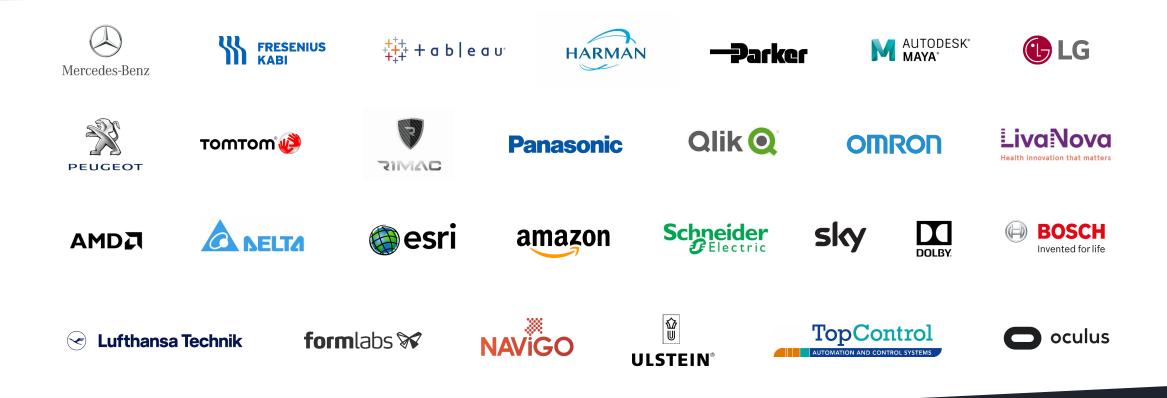
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DevelopEX's Competitors | DevelopEX's News | DevelopEX's Financials

The Qt Company around the world



BUILT WITH Qt



2019 CUSTOMER SURVEY

95% ROI expectations exceeded 70%

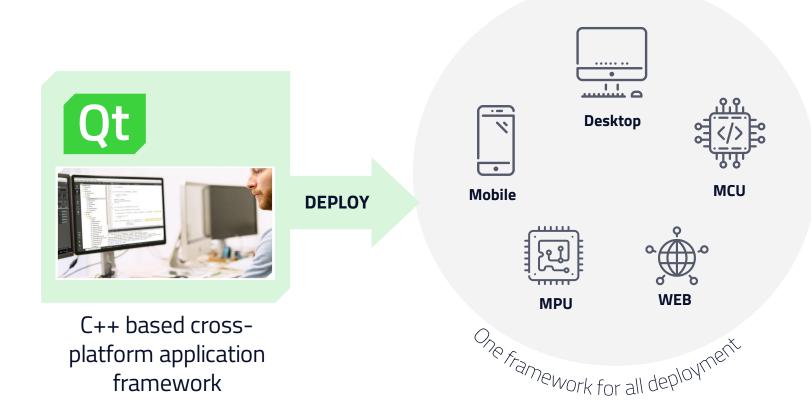
find Qt easy to use

80%+ are more productive with Qt



Code once, deploy everywhere with Qt

Unified developer experience across all production line



BENEFITS

- Faster time to market
- > Same code, less effort
- Cost reduction in development & maintenance
- Unified developer experience
- > Unified user experience

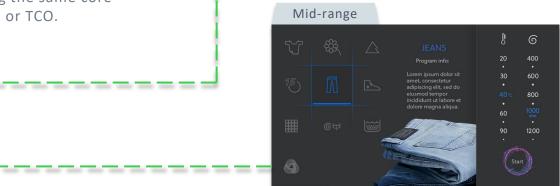
SINGLE CODEBASE

Cross product-line development

Retain a unified look & feel for your pixel-perfect UIs across an entire range of products, using the same core technology, and without increasing TTM or TCO.

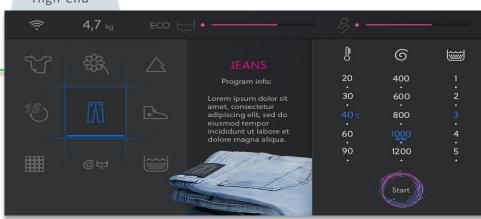






High-end MCU or low-end MPU – example resolution: 840x480

High-end



High-end MPU – example resolution: 1920x720



- Higher resolution
- 2.5D Graphics
- Full Ot Framework
- Advanced animations
- Linux or RTOS 1

Highest \checkmark resolution Dual screen \checkmark support \checkmark 2D/3D Graphics Full Qt \checkmark Framework \checkmark Linux or RTOS Video \checkmark



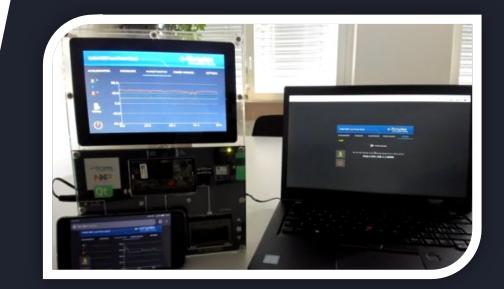
Remote UIs

Qt Quick WebGL

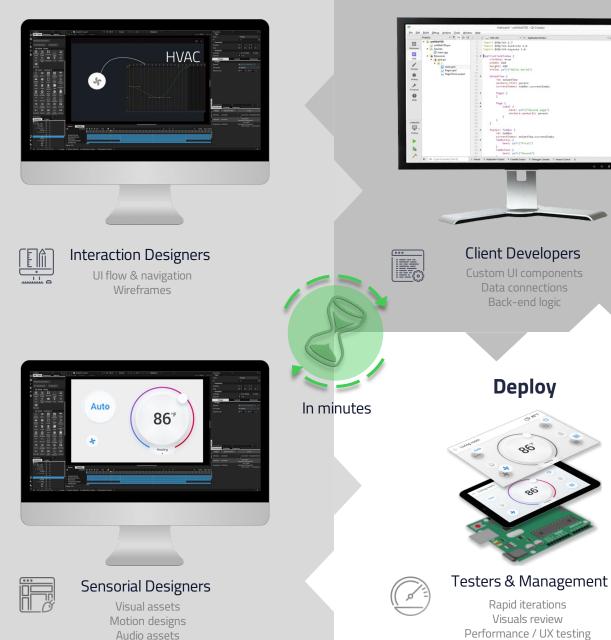
- > Run the UI in a local or remote display
 - > No re-compilation needed, just a plugin change
- > Stream the Qt Quick UI over the network
- > Show the UI in WebGL-enabled browser in a remote device

Qt for WebAssembly

- > Build your applications for WebAssembly
- > Run in the browser
- Zero installation
- > Easy to distribute to any device with a browser



Design



Develop

Collaborative product development

The best innovations are crafted through team collaboration and rapid iterations.

The designs must be testable on real hardware in all phases in order to validate the feasibility of the designs.

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Maintain

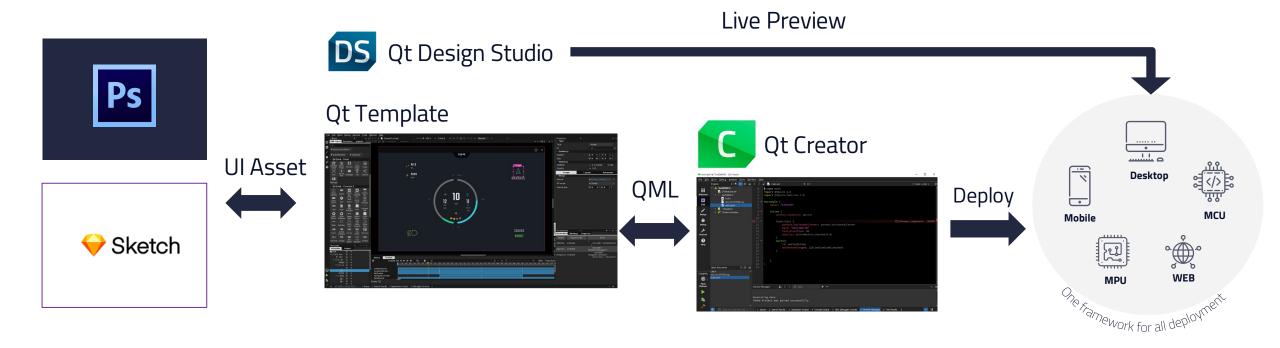
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Cross Platform Maintenance

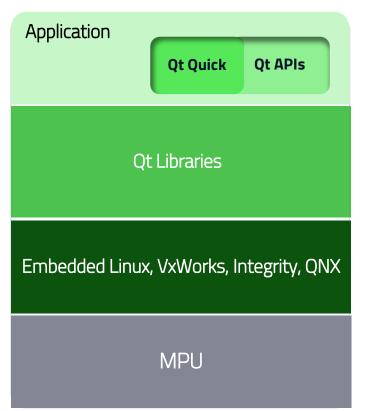
Desktop / Embedded / Mobile MCU up to High Spec HW

Qt Toolchain From Design to Deploy



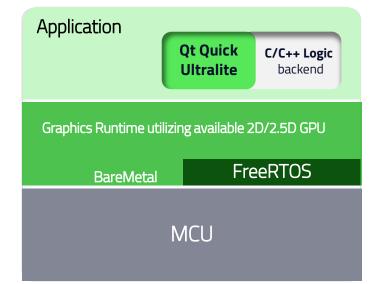
Qt on MPUs / MCUs

Qt for Device Creation



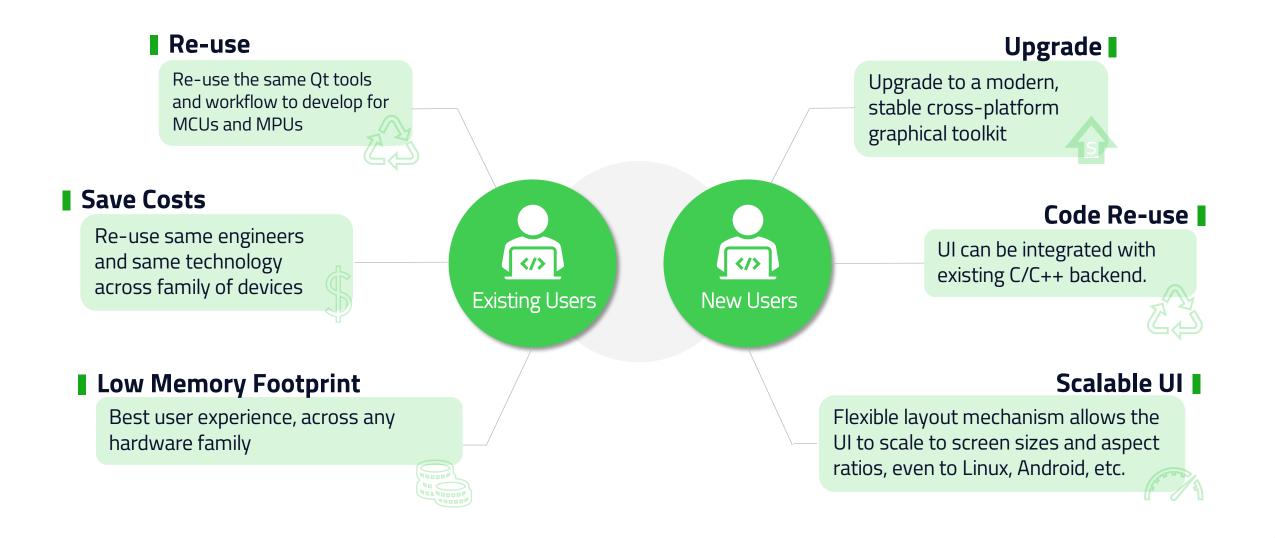
<u>Qt for Device Creation</u> is a commercial offering that provides the Qt development framework for multiple embedded platforms: <u>embedded Linux</u>, <u>QNX</u>, <u>INTEGRITY</u>, and <u>VxWorks</u>.

Qt for MCUs



<u>Qt for MCUs</u> is a software toolkit to create high performance graphical user interfaces with low memory consumption on MCUs running either Bare Metal or RTOS such as FreeRTOS

Why use Qt across MCU and MPU?



Qt for MCUs on Ambiq Apollo4

> Low Power device on Qt for MCUs 2.0

: Showcases wearable application, 2.5D GPU usage





Qt for MCUs on Apollo4 EVB Rev.3 with Display Shield

Screen Resolution: 454x454 Color: 16 bit (RGB565) Application Code Size: 356KB Frame Buffer: 455KB RAM: 86KB RAM with Assets: 372KB

| Key Metrics | | Ambiq Apollo4 |
|-------------|-----------------------------------|---------------|
| Display | Resolution | 390x390px |
| | Pixel Depth | 16-bit color |
| RAM Usage | Qt runtime | 163 kB |
| | Framebuffer (single buffering) | 304 kB |
| | Total | 467 kB |
| Flash Usage | Application | 420 kB |
| | Assets | 389 kB |
| | Total | 809 kB |
| Frame rate | Average | 40 |

UX

Provide a smartphonelike user experience with Qt Quick Control



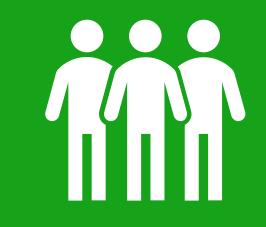
Reuse

Reuse source code across ARM architectures



Speed Up

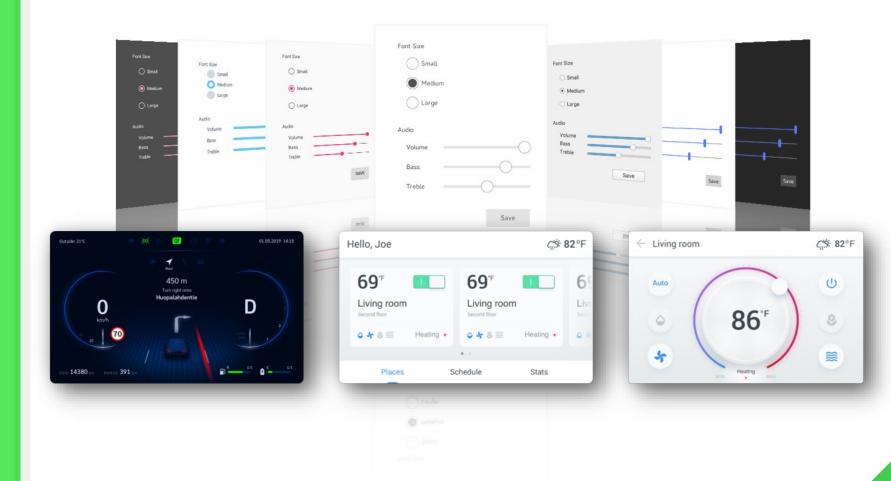
Fast, effective development with QML and Qt Tools



Community

Benefit from a large developer community

Qt Quick Control Provides Mobile-like User Experience Build and deploy complete interface with rich library of UI controls



UX

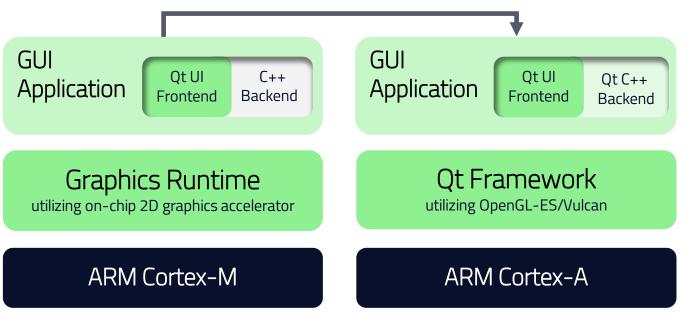
Provide a smartphonelike user experience with Qt Quick Control



Reuse

Reuse source code across ARM architectures Graphic Reuse on Powerful Platforms Code Once, Deploy Everywhere

> **Reuse** the UI frontend **Extend** backend logic with Qt C++ APIs





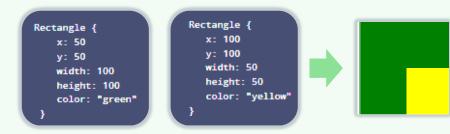
Speed Up

Fast, effective development with QML and Qt Tools Boost your process by QML and Qt Tools

Easy, intuitive QML for UI forntend, C++ logic backend and straightforward tools simplify development process.

Boost by QML

QML is declarative language, objective code, compiled to a binary machine code



QML allows easy development process – JSON-like syntax

Boost by Tool

Designers produce QML based "UI Specification" directly usable by developers



Client Designers UI flow & navigation Wireframes Visual assets



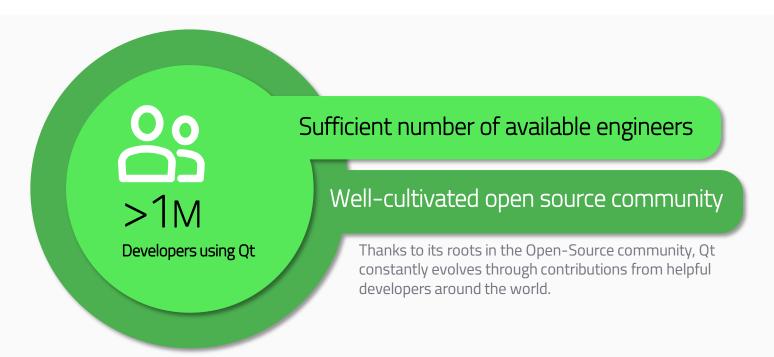


Client Developers Custom UI components Data bindings Application logic

Community

Benefit from a large developer community

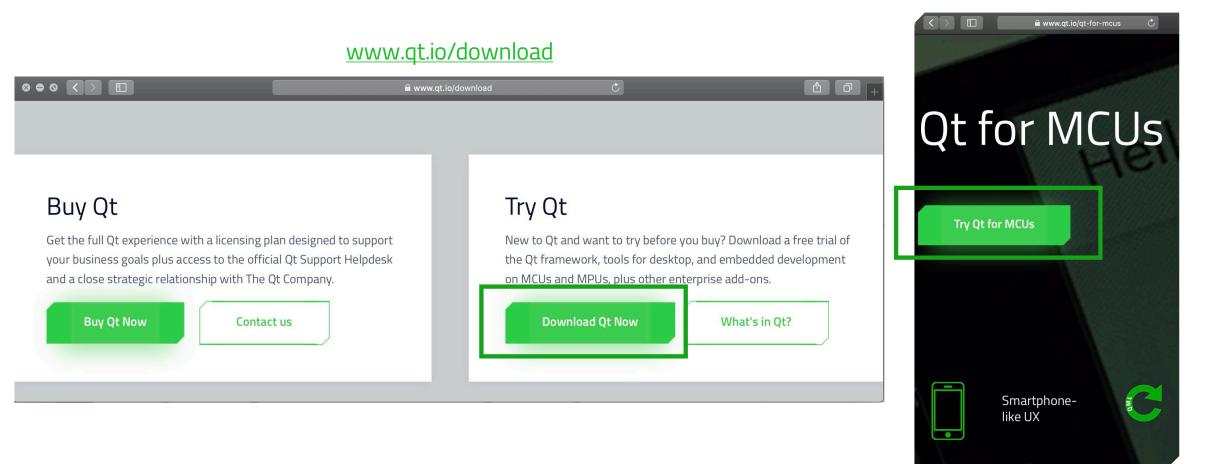
Reuse your Qt Skilled Engineers Use your Qt engineers again along with the developers in open source community.



"What was amazing was that there was already a body of work done by the Qt Community. Had that open source community not been there we would have taken a much longer time to deliver."

Get Qt

http://www.qt.io/qt-for-mcus



Qt Service Catalog

| Qt Service Catalog |
|--|
| Adapt Qt Platform code to customer's setup/custom HW platform |
| Create Demo / PoC specific to customer's use case |
| Bug fixing / LTS on custom HW platform |
| Architecture advisory services • covering Graphics Monitoring for Functional Safety • covering optimal use of memory / CPU |
| Integration with external peripherals |
| Conduct Trainings / Workshops |
| Provide Turn-Key Solutions |
| Port to a niche RTOS |



Thank you

The future is written with Qt

www.qt.io

